

Metadata and aspect evolution

Experiences in Aspicere

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Aspicere

- What's in a name?
 - aspicere ≡ “to look at” (Latin)
 - Here: aspect language for C
- Characteristics:
 - Prolog-based pointcut language
 - Source code weaver
 - Currently only statically determinable joinpoints
 - Likewise no weaving within advices
- Future:
 - Merging into GCC 4.0 (“heterogeneous AOP”)
 - cflow, sequence, ...
 - Weaving inside advices

Outline

1. Aspicere, a short introduction
2. Metadata
3. Demonstration

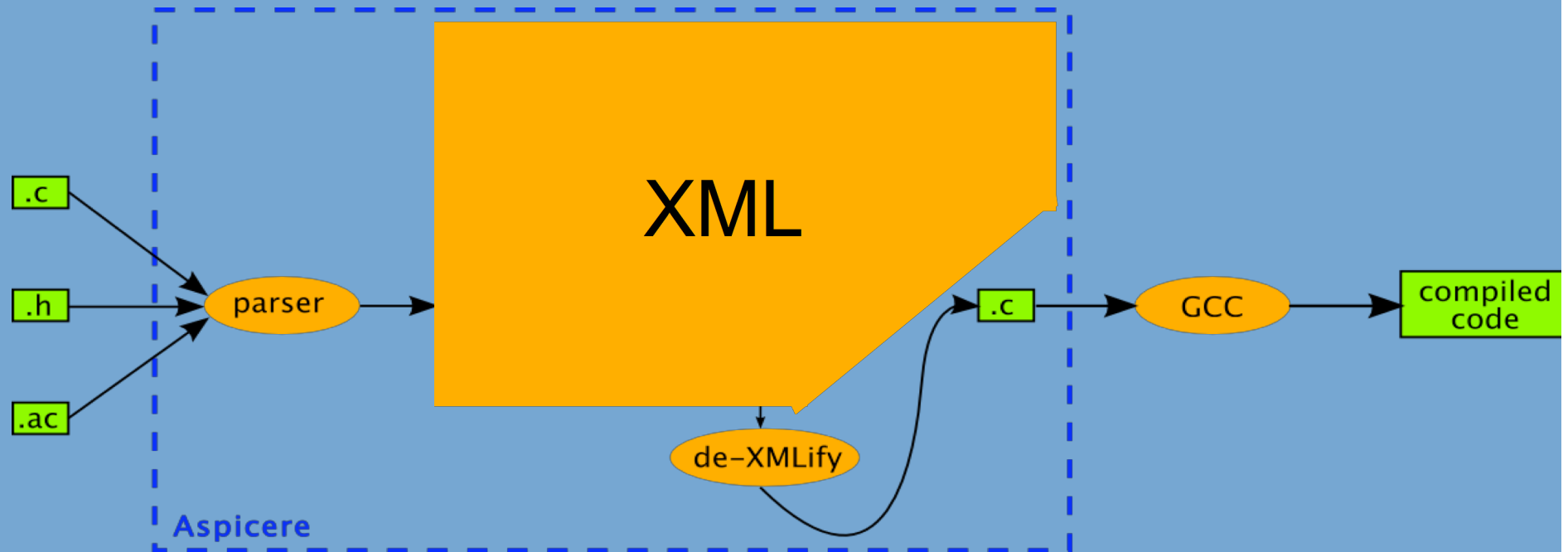


Outline

1. Aspicere, a short introduction

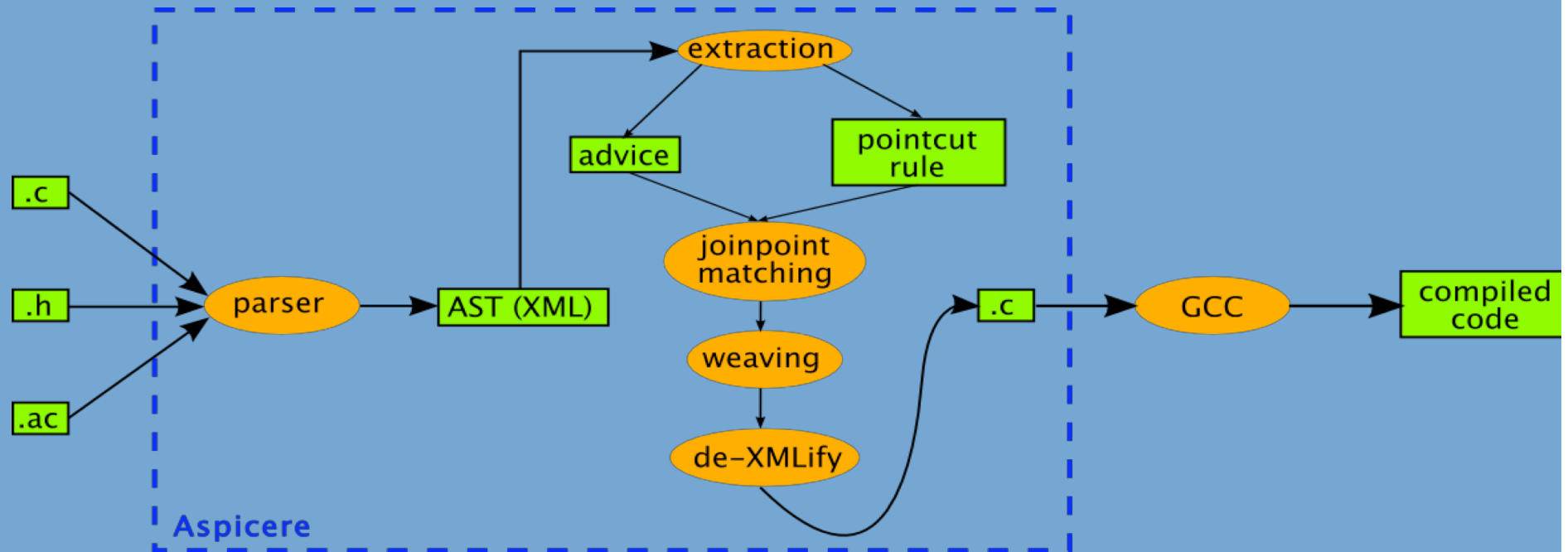
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General architecture



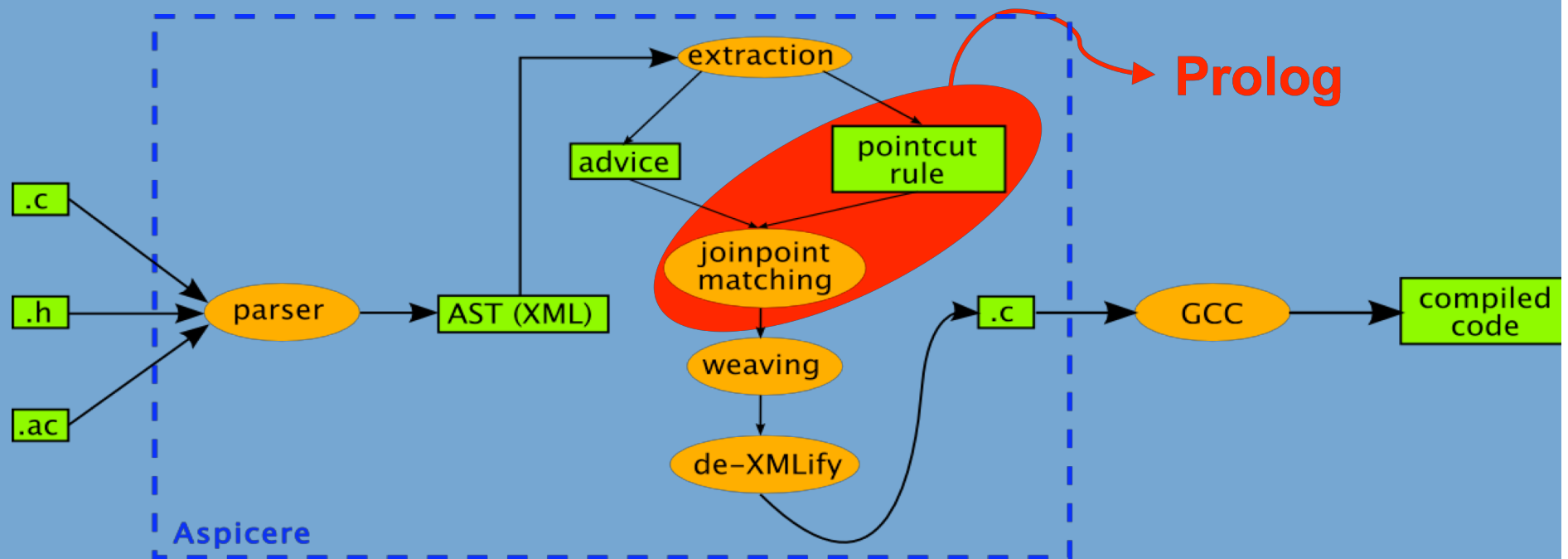
- Weaver ≡ Source-to-source transformer
≡ preprocessor for GCC

General architecture



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General architecture



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More details

1. Parser:

- btyacc (backtracking): slowwwwww ...
- Antlr: very fast + type-checking

2. Extraction:

- XSLT + XPath (cached)

3. Joinpoint matching (Prolog):

- Backward chaining
- Instantiate joinpoints as needed
- **Bind** weave-time properties

4. Weaving:

- Depends on joinpoint type
- Highly procedural

5. De-XMLify:

- XML to source code

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} WHY?

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Even more details ...

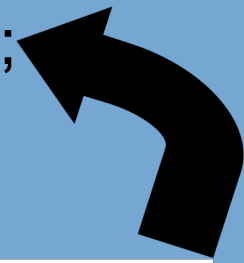
source code

```
int f(int* a, double b);  
int main(void){  
    ...  
    res=f(ptr,5.0);  
    ...  
}  
int advice log() on(Jp):  
    ... { ... }  
int f(int* a, double b){  
    ...  
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Even more details ...

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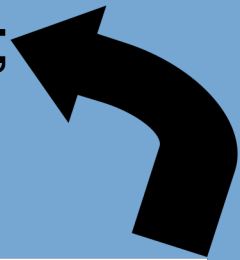
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int f_caller_proxy(int* a, double b){  
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Even more details ...

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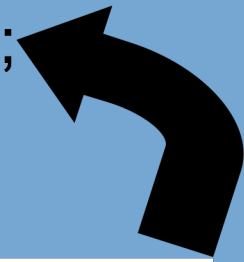
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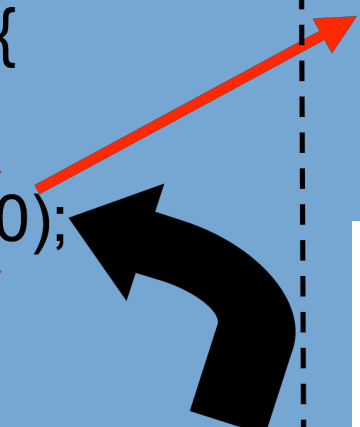
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Even more details ...

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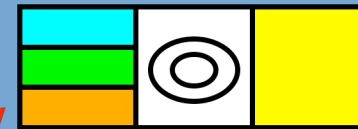
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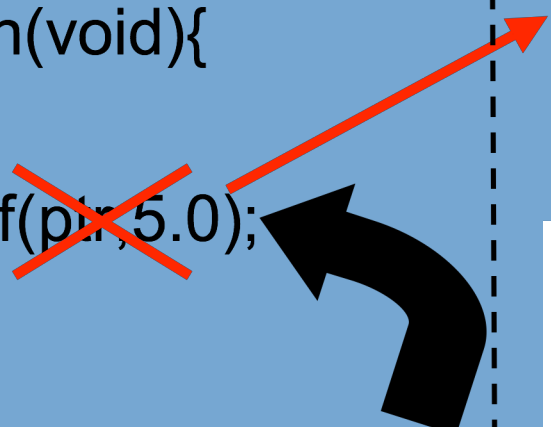
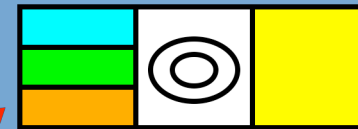
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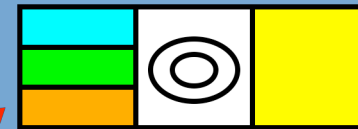
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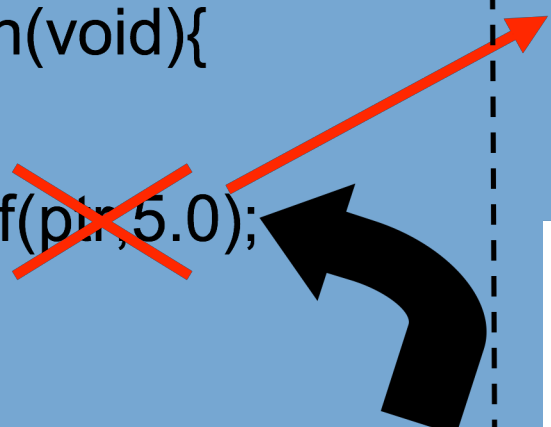
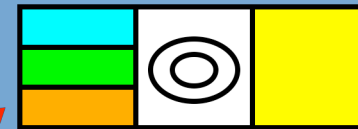
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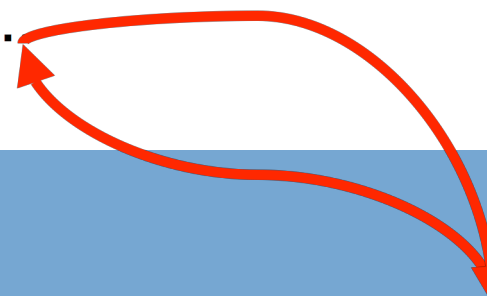
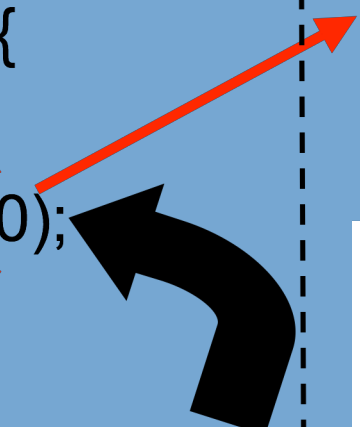
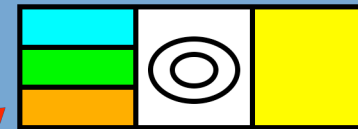
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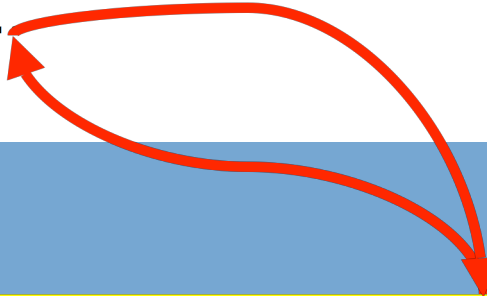
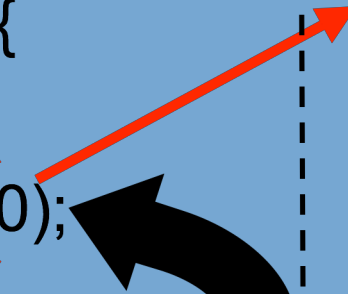
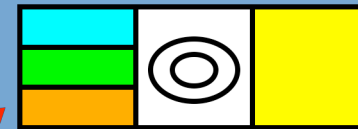
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Example

```
ReturnType advice tracing_nonvoid(ReturnType) on (Jp):
  call(Jp,_)
  && type(Jp,ReturnType)
  && !str_matches("void",ReturnType)
  {
    ReturnType i;
    /* Tracing code */
    i = proceed ();
    /* Tracing code */
    return i;
  }
```

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Prolog
predicates

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“Templatized”
C

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➔ Aspect ≡ normal compilation unit enhanced with advice

Bindings

•What?

- Logic variables which are bound and can be used freely throughout advice code
- \approx C++ template parameter
- cf. Kris Gybels' and Johan Brichau's work, Cobble, LogicAJ, ...

•How?

- Consider tuple of bindings $L=(L_1, \dots, L_n)$
- Instantiate advice once for all solutions for L

Why?

- Leverage power of Prolog \rightarrow reusable, robust pointcuts
- NECESSITY \rightarrow no Object-class, nor template parameters



generic aspect language

Outline

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2. Metadata
3. Demonstration



Outline

2. Metadata

SET * |

Metadata

- What?

- “data about data”: semantics, design decisions, conventions, ...

- Why?

- automated (aspectized) evolution, aspect mining, ...

- How?

- Documentation → Javadoc, Doxygen, ...
- Separate file → property files, ...
- Language support → Java 5 annotations, C# custom attributes
- AOP introduction → AspectJ 5

- In Aspicere:

- **Prolog** facts & rules $\equiv \dots \cap \dots$

- Future:

- What about annotations in C?

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•In Aspicere:

- **Prolog** facts & rules $\equiv \dots \cap \dots$

•Future:

- What about annotations in C?

- ✓ loose coupling
- ✓ no fixed metadata source
- ✗ delocalized

Metadata supply and consumption



```
ReturnType advice serialize(ReturnType) on (Jp):
```

```
  call (Jp, Name)
```

```
  && type (Jp, ReturnType)
```

```
  && transaction (Name)
```

```
  { /* ... */ }
```

Metadata supply and consumption



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ReturnType advice serialize(ReturnType) on (Jp):
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  call (Jp, Name)
```

```
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```

```
  && transaction (Name) metadata
```

```
  { /* ... */ }
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Metadata supply and consumption



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Outline

3. Demonstration

SEL * /

Conclusion and questions

- Conclusion:

- Prolog facts and rules enable transparent storing of metadata
- Aspicere's use of Prolog-like pointcuts allows easy exploitation of metadata

- Questions:

- Does direct language support for metadata (a.k.a. annotations) yield better evolution opportunities than other mechanisms?
- What about availability of metadata?



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